

The Music Bingo Game



2



4



1	2	3	4	5	6
Sing 'Twinkle <u>Twinkle</u> ' quietly (piano) or loudly (forte)-can the other players guess if you sang loud or quiet?	Sing 'Grand Old Duke' and march around to the beat	Chant the rhyme 'Rain <u>Rain</u> go away come again another day' and clap the rhythm of the words at the same time	Sing 'The wheels on the <u>Bus</u> ' smoothly (legato) or short and jerky (staccato)- can the other players guess if you were singing smoothly or jerkily?	Clap the rhythm of everyone's name in the house. Can you also clap the rhythm of their full name?	Create a crescendo (gradually getting louder) by counting to 10. 1 will be <u>very quiet</u> and 10 will be loud.
Sing 'Twinkle <u>Twinkle</u> ' with the hand actions but change the shape in the middle from 'diamond' to another shape. Can you make the new shape with your fingers?	Sing 'Grand Old Duke' loudly (forte) or quietly (piano)-can the other players guess if you were loud or quiet?	Chant the rhyme 'Rain <u>Rain</u> go away come again another day' and walk around to the beat at the same time.	Sing 'The Wheels on the <u>Bus</u> ' out loud with the actions and then sing it again in your head but still doing the actions.	Sing everyone's name in your house. Try singing on 1 note. If that's easy try singing the names on 2 different notes.	Create a crescendo (gradually getting louder) by clapping your hands or stamping your feet while you count from 1 up to 10. 1 will be <u>very quiet</u> and 10 will be very loud!

- 1) You will need to print out a colourful base board for each player and have 6 counters each. You will also need a dice.
- 2) Choose either red or black instructions.
- 3) Roll the dice. Whatever number you get follow that instruction. When you have successfully completed the challenge cover that number on your base board with a counter.
- 4) The next player rolls the dice and follows the instruction that matched their number on the dice.
- 5) The winner is the first person to roll all 6 numbers.

If you want to make it harder follow both instructions at the same time for each number eg if you roll a 3, chant the rhyme whilst clapping the rhythm AND walking to the beat!